

## Video Production Course Syllabus

### Course Expectations

- Regular and on-time attendance is critical to success in this class.
  - You need a positive attitude, a good work ethic and a willingness to push yourself into new areas of your own creativity!
  - You are responsible for your actions at all time.
  - Do not touch things you are not working on. Other may be have work in process.
  - If you get it out, put it away. If you mess it up, clean it up.
  - The studio/control room/editing bay areas should be clean at all times.
  - Any unethical, inappropriate, or destructive behavior will not be tolerated and can be grounds for dismissal from this classroom.
  - When you are outside the classroom working on assignments, you are to act maturely, and responsibly. Your actions reflect directly on the instructor and the course.
  - Failure to act appropriately may be grounds for keeping you in class and will make your assignments more difficult to complete.
  - Take care of the things you are working with. Equipment is state of the art and expensive.
  - If there are problems, you need to report it immediately!
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- Do your Best!
  - Work Hard!
  - Work Together
  - Have Fun!
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- The Computer Room is a **No Food and Drink area**.  
It is not negotiable so don't ask!
  - You will be working in groups most of the time.  
Once your group is established, that is the group you will work with!  
If you have problems in your group, try to solve them!  
Please inform me if there are problems in your group!

### General Course Outline

#### *Basic Visual Media*

- Safety
- Video Cameras and Video Tape Recorders
- Digital Multimedia/Video Equipment
- Handling and Care

#### *Video Camera Techniques*

- Camera positions and functions
- Camera movement and functions
- Camera angles and functions
- Basic Composition

#### *Film Study*

- Film Analysis
- Concepts, Techniques, Outcomes

#### *Video Editing(non-linear emphasis)*

- Production Methods and Techniques
- Post Production Methods and Techniques

#### *Video Graphics*

- Computer generated graphics and animation
- Computer as a switcher and digital effects processor

#### *Multimedia Planning*

- Function
- Design Concepts

#### *Multimedia Production Equipment*

- Computers
- Input devices
- Storage Devices

#### *Multimedia Software*

- Image Editing Software
- Interactive Software
- Non-linear software

#### *Multimedia Audio/Sound*

- Software
- Audio Mixer and Equipment
- Student Leadership Skills

#### **Project Guidelines**

- Guidelines apply to ALL projects in the video production class.
- Before a camera can be checked out, you or your group must have a storyboard or script completed and ok'd. Know what shots you will need ahead of time!
- Everyone in your group must have a job, know what that is before you go. Everyone should be doing something. Everyone has input.
- Your group must come to a consensus on an idea. Consensus means you all live with the decision. If there are problems, take a vote. If you cannot collaborate on ideas, you will have a difficult time completing your project and yours grades will surely suffer.
- You will fly together or you will fail together on group projects.
- If you have a problem in your group you must try to solve it.
- If you can't solve the problem, tell the instructor what steps you took to try and solve the problem.
- All projects are to be completed using school-appropriate shots, ideas, music and other components. If you have to ask, it is most likely not appropriate. I trust your good judgment. Any questionable material MUST be cleared and approved ahead of time, no exceptions. Don't wait for project to be rejected because of a bad decision on your part.
- Always overplan.
- If it can go wrong it will. Always try to have your assignments completed a day early to accommodate last minute changes, bad edits, etc.